To be inserted by Court	
Case Number:	
Date Filed:	
FDN:	

## **NOTICE OF ACTING**

[SUPREME/DISTRICT/MAGISTRATES/ENVIRONMENT, RESOURCES AND DEVELOPMENT/YOUTH] Delete all but one COURT OF SOUTH AUSTRALIA
[COURT OF APPEAL] If applicable
CIVIL JURISDICTION
[MINOR CIVIL] If applicable
[NAME OF LIST] LIST If applicable

Please specify the Full Name including capacity (eg Administrator, Liquidator, Trustee) and Litigation Guardian Name (if applicable) for each party. Each party should include a party number if more than one party of the same type.

First Applicant

First Respondent

First Interested Party

Party Title	Full Name (including Also Kno	wn as, capacity (eg Administrator,	Liquidator, Trustee) and Litigation Gua	ardian Name (if applicable))
Name of law firm / solicitor If any				
	Law Firm		Solicitor	
Address for service				
	Street Address (including unit or level number and name of property if required)			
	City/town/suburb	State	Postcode	Country
	City/town/suburb	State	Posicode	Country
	Email address			
Phone Details		_		_
Duplicate panel if multiple Parties	Type - Number			

**Duplicate panel if multiple Parties** 

## Form 23

If interstate principal law firm				
Name of interstate				
principal law firm				
	Law Firm		Solicitor	
Address for service				
	Street Address (including unit or level number and name of property if required)			
			,	
	City/town/suburb	State	Postcode	Country
	Email address			
Phone Details				
	Type - Number			

Notice of acting Mark appropriate section below with an 'x'				
]	] The solicitor identified above now acts for the above named party in this case.			
[	] The party identified above now acts in person in this case.			
Dat	e:			

## Service

The party filing this document is required to serve it on all other parties in accordance with the Rules of Court.

Parties or their solicitors are required to provide an email address for communications with the Court and with other parties unless the party does not have available and cannot reasonably obtain an email address.